# **Contents**

# **IRC Numeric Codes**

The codes included here are taken from:

Network Working Group Request for Comments: 1459 May 1993 J. Oikarinen D. Reed

# **Internet Relay Chat Protocol**

Which is available at: http://ds.internic.net/rfc/rfc1459.txt

The following Help Topics are available:

# The Help Authors Advisory

Series 400 codes Error Replies (includes 2 series 500 codes)
Series 300 codes Command Replies
Series 200 codes Command Replies
Reserved Numerics Various Reserved or No-Longer-Used Codes

For Help on Help, Press F1

hlp ver 1.a

# **Numeric Code Advisory:**

This help is not designed as a guide for the use of IRC Numeric Codes, but as a simple reference to the Numeric Code numbers. It is primarily designed for mIRC user's with versions later than 4.5.

Thanks to Hot\_Ice for pointing me to the source document.

S.M. Allen aka Jeepster (DALnet)

# **Series 400 Codes: Error Replies**

#### **REPLIES**

The following is a list of numeric replies which are generated in response to the commands given above. Each numeric is given with its number, name and reply string.

## Error Replies.

# 401 ERR NOSUCHNICK

"<nickname> :No such nick/channel"

- Used to indicate the nickname parameter supplied to a command is currently unused.

#### 402 ERR NOSUCHSERVER

"<server name> :No such server"

 Used to indicate the server name given currently doesn't exist.

#### 403 ERR NOSUCHCHANNEL

"<channel name> :No such channel"

- Used to indicate the given channel name is invalid.

#### 404 ERR CANNOTSENDTOCHAN

"<channel name> :Cannot send to channel"

 Sent to a user who is either (a) not on a channel which is mode +n or (b) not a chanop (or mode +v) on a channel which has mode +m set and is trying to send a PRIVMSG message to that channel.

#### 405 ERR TOOMANYCHANNELS

"<channel name> :You have joined too many \
channels"

 Sent to a user when they have joined the maximum number of allowed channels and they try to join another channel.

#### 406 ERR WASNOSUCHNICK

"<nickname> :There was no such nickname"

- Returned by WHOWAS to indicate there is no history information for that nickname.

# 407 ERR\_TOOMANYTARGETS

"<target> :Duplicate recipients. No message \ delivered"

 Returned to a client which is attempting to send a PRIVMSG/NOTICE using the user@host destination format and for a user@host which has several occurrences.

#### 409 ERR NOORIGIN

":No origin specified"

 PING or PONG message missing the originator parameter which is required since these commands must work without valid prefixes.

#### 411 ERR NORECIPIENT

":No recipient given (<command>)"

412 ERR NOTEXTTOSEND

":No text to send"

413 ERR NOTOPLEVEL

"<mask> :No toplevel domain specified"

414 ERR WILDTOPLEVEL

"<mask> :Wildcard in toplevel domain"

 412 - 414 are returned by PRIVMSG to indicate that the message wasn't delivered for some reason.
 ERR\_NOTOPLEVEL and ERR\_WILDTOPLEVEL are errors that are returned when an invalid use of "PRIVMSG \$<server>" or "PRIVMSG #<host>" is attempted.

#### 421 ERR UNKNOWNCOMMAND

"<command> :Unknown command"

- Returned to a registered client to indicate that the command sent is unknown by the server.

#### 422 ERR NOMOTD

":MOTD File is missing"

- Server's MOTD file could not be opened by the server.

#### 423 ERR NOADMININFO

"<server> :No administrative info available"

 Returned by a server in response to an ADMIN message when there is an error in finding the appropriate information.

### 424 ERR FILEERROR

":File error doing <file op> on <file>"

- Generic error message used to report a failed file operation during the processing of a message.

# 431 ERR NONICKNAMEGIVEN

":No nickname given"

- Returned when a nickname parameter expected for a command and isn't found.

### 432 ERR ERRONEUSNICKNAME

"<nick> :Erroneus nickname"

 Returned after receiving a NICK message which contains characters which do not fall in the defined set. See section x.x.x for details on valid nicknames.

#### 433 ERR NICKNAMEINUSE

"<nick> :Nickname is already in use"

 Returned when a NICK message is processed that results in an attempt to change to a currently existing nickname.

#### 436 ERR NICKCOLLISION

"<nick> :Nickname collision KILL"

 Returned by a server to a client when it detects a nickname collision (registered of a NICK that already exists by another server).

#### 441 ERR USERNOTINCHANNEL

"<nick> <channel> :They aren't on that channel"

- Returned by the server to indicate that the target user of the command is not on the given channel.

# 442 ERR NOTONCHANNEL

"<channel> :You're not on that channel"

 Returned by the server whenever a client tries to perform a channel effecting command for which the client isn't a member.

#### 443 ERR USERONCHANNEL

"<user> <channel> :is already on channel"

- Returned when a client tries to invite a user to a channel they are already on.

#### 444 ERR NOLOGIN

"<user> :User not logged in"

 Returned by the summon after a SUMMON command for a user was unable to be performed since they were not logged in.

# 445 ERR SUMMONDISABLED

":SUMMON has been disabled"

- Returned as a response to the SUMMON command. Must be returned by any server which does not implement it.

# 446 ERR\_USERSDISABLED

":USERS has been disabled"

- Returned as a response to the USERS command. Must be returned by any server which does not implement it.

#### 451 ERR NOTREGISTERED

":You have not registered"

- Returned by the server to indicate that the client must be registered before the server will allow it to be parsed in detail.

#### 461 ERR NEEDMOREPARAMS

"<command> :Not enough parameters"

 Returned by the server by numerous commands to indicate to the client that it didn't supply enough parameters.

#### 462 ERR ALREADYREGISTRED

":You may not reregister"

- Returned by the server to any link which tries to change part of the registered details (such as password or user details from second USER message).

#### 463 ERR NOPERMFORHOST

":Your host isn't among the privileged"

 Returned to a client which attempts to register with a server which does not been setup to allow connections from the host the attempted connection is tried.

#### 464 ERR PASSWDMISMATCH

":Password incorrect"

- Returned to indicate a failed attempt at registering a connection for which a password was required and was either not given or incorrect.

## 465 ERR YOUREBANNEDCREEP

":You are banned from this server"

 Returned after an attempt to connect and register yourself with a server which has been setup to explicitly deny connections to you.

#### 467 ERR KEYSET

"<channel> :Channel key already set"

# 471 ERR CHANNELISFULL

"<channel> :Cannot join channel (+l)"

- 472 ERR UNKNOWNMODE
  - "<char> :is unknown mode char to me"
- 473 ERR INVITEONLYCHAN
  - "<channel> :Cannot join channel (+i)"
- 474 ERR BANNEDFROMCHAN
  - "<channel>:Cannot join channel (+b)"
- 475 ERR BADCHANNELKEY
  - "<channel> :Cannot join channel (+k)"
- 481 ERR NOPRIVILEGES
  - ":Permission Denied- You're not an IRC operator"
  - Any command requiring operator privileges to operate must return this error to indicate the attempt was unsuccessful.
- 482 ERR CHANOPRIVSNEEDED
  - "<channel> :You're not channel operator"
  - Any command requiring 'chanop' privileges (such as MODE messages) must return this error if the client making the attempt is not a chanop on the specified channel.
- 483 ERR CANTKILLSERVER
  - ":You cant kill a server!"
  - Any attempts to use the KILL command on a server are to be refused and this error returned directly to the client.
- 491 ERR NOOPERHOST
  - ":No O-lines for your host"
  - If a client sends an OPER message and the server has not been configured to allow connections from the client's host as an operator, this error must be returned.
- 501 ERR\_UMODEUNKNOWNFLAG
  - ":Unknown MODE flag"
  - Returned by the server to indicate that a MODE message was sent with a nickname parameter and that the a mode flag sent was not recognized.
- 502 ERR\_USERSDONTMATCH
  - ":Cant change mode for other users"
  - Error sent to any user trying to view or change the user mode for a user other than themselves.

# **Series 300 Codes: Command Replies**

Command responses.

```
300
       RPL NONE
              Dummy reply number. Not used.
302
        RPL USERHOST
              ":[<reply>{<space><reply>}]"
       - Reply format used by USERHOST to list replies to
        the query list. The reply string is composed as
        follows:
         <reply> ::= <nick>['*'] '=' <'+'|'-'><hostname>
        The '*' indicates whether the client has registered
        as an Operator. The '-' or '+' characters represent
        whether the client has set an AWAY message or not
        respectively.
303
       RPL ISON
              ":[<nick> {<space><nick>}]"
       - Reply format used by ISON to list replies to the
        query list.
301
        RPL AWAY
              "<nick> :<away message>"
305
       RPL UNAWAY
              ":You are no longer marked as being away"
306
       RPL NOWAWAY
              ":You have been marked as being away"
       - These replies are used with the AWAY command (if
         allowed). RPL AWAY is sent to any client sending a
         PRIVMSG to a client which is away. RPL AWAY is only
        sent by the server to which the client is connected.
         Replies RPL UNAWAY and RPL NOWAWAY are sent when the
        client removes and sets an AWAY message.
311
        RPL WHOISUSER
              "<nick> <user> <host> * :<real name>"
312
       RPL WHOISSERVER
              "<nick> <server> :<server info>"
313
        RPL WHOISOPERATOR
              "<nick> :is an IRC operator"
317
       RPL_WHOISIDLE
              "<nick> <integer> :seconds idle"
318
        RPL ENDOFWHOIS
              "<nick> :End of /WHOIS list"
       RPL WHOISCHANNELS
319
              "<nick> :{[@|+]<channel><space>}"
```

- Replies 311 - 313, 317 - 319 are all replies generated in response to a WHOIS message. Given that there are enough parameters present, the answering server must either formulate a reply out of the above numerics (if the query nick is found) or return an error reply. The '\*' in RPL\_WHOISUSER is there as the literal character and not as a wild card. For each reply set, only RPL\_WHOISCHANNELS may appear more than once (for long lists of channel names). The '@' and '+' characters next to the channel name indicate whether a client is a channel operator or has been granted permission to speak on a moderated channel. The RPL\_ENDOFWHOIS reply is used to mark the end of processing a WHOIS message.

314 RPL WHOWASUSER

"<nick> <user> <host> \* :<real name>"

369 RPL ENDOFWHOWAS

"<nick> :End of WHOWAS"

- When replying to a WHOWAS message, a server must use the replies RPL\_WHOWASUSER, RPL\_WHOISSERVER or ERR\_WASNOSUCHNICK for each nickname in the presented list. At the end of all reply batches, there must be RPL\_ENDOFWHOWAS (even if there was only one reply and it was an error).
- 321 RPL\_LISTSTART

"Channel: Users Name"

322 RPL\_LIST

"<channel> <# visible> :<topic>"

323 RPL LISTEND

":End of /LIST"

- Replies RPL\_LISTSTART, RPL\_LIST, RPL\_LISTEND mark the start, actual replies with data and end of the server's response to a LIST command. If there are no channels available to return, only the start and end reply must be sent.
- 324 RPL\_CHANNELMODEIS

"<channel> <mode> <mode params>"

331 RPL NOTOPIC

"<channel> :No topic is set"

332 RPL\_TOPIC

"<channel> :<topic>"

- When sending a TOPIC message to determine the channel topic, one of two replies is sent. If the topic is set, RPL\_TOPIC is sent back else RPL\_NOTOPIC.
- 341 RPL INVITING

#### "<channel> <nick>"

- Returned by the server to indicate that the attempted INVITE message was successful and is being passed onto the end client.
- 342 RPL SUMMONING

"<user> :Summoning user to IRC"

- Returned by a server answering a SUMMON message to indicate that it is summoning that user.

### 351 RPL VERSION

"<version>.<debuglevel> <server> :<comments>"

Reply by the server showing its version details.
 The <version> is the version of the software being used (including any patchlevel revisions) and the <debuglevel> is used to indicate if the server is running in "debug mode".

The "comments" field may contain any comments about the version or further version details.

352 RPL WHOREPLY

"<channel> <user> <host> <server> <nick> \
 <H|G>[\*][@|+] :<hopcount> <real name>"

315 RPL ENDOFWHO

"<name> :End of /WHO list"

- The RPL\_WHOREPLY and RPL\_ENDOFWHO pair are used to answer a WHO message. The RPL\_WHOREPLY is only sent if there is an appropriate match to the WHO query. If there is a list of parameters supplied with a WHO message, a RPL\_ENDOFWHO must be sent after processing each list item with <name> being the item.
- 353 RPL\_NAMREPLY

"<channel>:[[@|+]<nick> [[@|+]<nick> [...]]]"

366 RPL ENDOFNAMES

"<channel> :End of /NAMES list"

- To reply to a NAMES message, a reply pair consisting of RPL\_NAMREPLY and RPL\_ENDOFNAMES is sent by the server back to the client. If there is no channel found as in the query, then only RPL\_ENDOFNAMES is returned. The exception to this is when a NAMES message is sent with no parameters and all visible channels and contents are sent back in a series of RPL\_NAMEREPLY messages with a RPL\_ENDOFNAMES to mark the end.

# 364 RPL LINKS

"<mask> <server> :<hopcount> <server info>"

- 365 RPL\_ENDOFLINKS "<mask> :End of /LINKS list"
  - In replying to the LINKS message, a server must send replies back using the RPL\_LINKS numeric and mark the end of the list using an RPL\_ENDOFLINKS reply.
- 367 RPL BANLIST

"<channel> <banid>"

368 RPL ENDOFBANLIST

"<channel> :End of channel ban list"

- When listing the active 'bans' for a given channel, a server is required to send the list back using the RPL\_BANLIST and RPL\_ENDOFBANLIST messages. A separate RPL\_BANLIST is sent for each active banid. After the banids have been listed (or if none present) a RPL\_ENDOFBANLIST must be sent.
- 371 RPL INFO

":<string>"

374 RPL ENDOFINFO

":End of /INFO list"

- A server responding to an INFO message is required to send all its 'info' in a series of RPL\_INFO messages with a RPL\_ENDOFINFO reply to indicate the end of the replies.
- 375 RPL MOTDSTART

":- <server> Message of the day - "

372 RPL MOTD

":- <text>"

376 RPL ENDOFMOTD

":End of /MOTD command"

- When responding to the MOTD message and the MOTD file is found, the file is displayed line by line, with each line no longer than 80 characters, using RPL\_MOTD format replies. These should be surrounded by a RPL\_MOTDSTART (before the RPL\_MOTDs) and an RPL\_ENDOFMOTD (after).
- 381 RPL YOUREOPER

":You are now an IRC operator"

- RPL\_YOUREOPER is sent back to a client which has just successfully issued an OPER message and gained operator status.
- 382 RPL\_REHASHING

"<config file> :Rehashing"

 If the REHASH option is used and an operator sends a REHASH message, an RPL\_REHASHING is sent back to the operator.

# 391 RPL TIME

"<server> :<string showing server's local time>"

 When replying to the TIME message, a server must send the reply using the RPL\_TIME format above. The string showing the time need only contain the correct day and time there. There is no further requirement for the time string.

392 RPL\_USERSSTART

":UserID Terminal Host"

393 RPL\_USERS

":%-8s %-9s %-8s"

394 RPL ENDOFUSERS

":End of users"

395 RPL NOUSERS

":Nobody logged in"

 If the USERS message is handled by a server, the replies RPL\_USERSTART, RPL\_USERS, RPL\_ENDOFUSERS and RPL\_NOUSERS are used. RPL\_USERSSTART must be sent first, following by either a sequence of RPL\_USERS or a single RPL\_NOUSER. Following this is RPL\_ENDOFUSERS.

# **Series 200 Codes: Command Replies**

```
200
        RPL TRACELINK
                     "Link <version & debug level> <destination> \
                      <next server>"
      201
              RPL TRACECONNECTING
                     "Try. <class> <server>"
      202
              RPL TRACEHANDSHAKE
                     "H.S. <class> <server>"
      203
              RPL TRACEUNKNOWN
                    "???? <class> [<client IP address in dot form>]"
      204
              RPL TRACEOPERATOR
                    "Oper <class> <nick>"
              RPL_TRACEUSER
      205
                    "User <class> <nick>"
      206
              RPL TRACESERVER
                    "Serv <class> <int>S <int>C <server> \
                      <nick!user|*!*>@<host|server>"
      208
              RPL TRACENEWTYPE
                    "<newtype> 0 <client name>"
              RPL TRACELOG
      261
                    "File <logfile> <debug level>"
             - The RPL TRACE* are all returned by the server in
               response to the TRACE message. How many are
               returned is dependent on the the TRACE message and
               whether it was sent by an operator or not. There
               is no predefined order for which occurs first.
               Replies RPL TRACEUNKNOWN, RPL TRACECONNECTING and
               RPL TRACEHANDSHAKE are all used for connections
               which have not been fully established and are either
               unknown, still attempting to connect or in the
               process of completing the 'server handshake'.
               RPL TRACELINK is sent by any server which handles
               a TRACE message and has to pass it on to another
               server. The list of RPL TRACELINKs sent in
               response to a TRACE command traversing the IRC
               network should reflect the actual connectivity of
               the servers themselves along that path.
               RPL TRACENEWTYPE is to be used for any connection
               which does not fit in the other categories but is
               being displayed anyway.
      211
              RPL STATSLINKINFO
                    "<linkname> <sendq> <sent messages> \
                     <sent bytes> <received messages> \
                      <received bytes> <time open>"
      212
              RPL STATSCOMMANDS
                    "<command> <count>"
      213
              RPL STATSCLINE
                    "C <host> * <name> <port> <class>"
      214
              RPL STATSNLINE
                    "N <host> * <name> <port> <class>"
```

"I <host> \* <host> <port> <class>"

215

RPL STATSILINE

216	RPL_STATSKLINE				
218	"K <host> * <username> <port> <class>" RPL_STATSYLINE "Y <class> <pri> &lt;</pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></pri></class></class></port></username></host>				
	"Y <class> <ping frequency=""> <connect \="" frequency=""> <max sendq="">"</max></connect></ping></class>				
219	RPL_ENDOFSTATS  " <stats letter=""> :End of /STATS report"</stats>				
241	RPL_STATSLLINE  "L <hostmask> * <servername> <maxdepth>"</maxdepth></servername></hostmask>				
242	RPL_STATSUPTIME				
243	":Server Up %d days %d:%02d:%02d"  RPL_STATSOLINE				
244	"O <hostmask> * <name>" RPL STATSHLINE</name></hostmask>				
244	"H <hostmask> * <servername>"</servername></hostmask>				
221	RPL_UMODEIS				
	" <user mode="" string="">"</user>				
	<ul> <li>To answer a query about a client's own mode, RPL_UMODEIS is sent back.</li> </ul>				
251	RPL_LUSERCLIENT				
	":There are <integer> users and <integer> \ invisible on <integer> servers"</integer></integer></integer>				
252	RPL_LUSEROP				
253	" <integer> :operator(s) online" RPL_LUSERUNKNOWN</integer>				
254	" <integer> :unknown connection(s)" RPL_LUSERCHANNELS</integer>				
255	" <integer> :channels formed" RPL LUSERME</integer>				
233	":I have <integer> clients and <integer> \</integer></integer>				
	servers"				
	<ul> <li>In processing an LUSERS message, the server sends a set of replies from RPL_LUSERCLIENT,</li> </ul>				
	RPL_LUSEROP, RPL_USERUNKNOWN, RPL_LUSERCHANNELS and RPL_LUSERME. When				
	replying, a server must send back				
	RPL_LUSERCLIENT and RPL_LUSERME. The other replies are only sent back if a non-zero count				
	is found for them.				
256	RPL_ADMINME				
257	" <server> :Administrative info" RPL_ADMINLOC1</server>				
258	": <admin info="">" RPL_ADMINLOC2</admin>				
259	": <admin info="">" RPL ADMINEMAIL</admin>				
233	": <admin info="">"</admin>				
	ADMINI				

 When replying to an ADMIN message, a server is expected to use replies RLP\_ADMINME through to RPL\_ADMINEMAIL and provide a text message with each. For RPL\_ADMINLOC1 a description of what city, state and country the server is in is expected, followed by details of the university and department (RPL\_ADMINLOC2) and finally the administrative contact for the server (an email address here is required) in RPL\_ADMINEMAIL.

# **Reserved Numerics**

Reserved numerics.

These numerics are not described above since they fall into one of the following categories:

- 1. no longer in use;
- 2. reserved for future planned use;
- 3. in current use but are part of a non-generic 'feature' of the current IRC server.

209	RPL_TRACECLASS	217	RPL_STATSQLINE
231	RPL SERVICEINFO	232	RPL ENDOFSERVICES
233	RPL SERVICE	234	RPL SERVLIST
235	RPL SERVLISTEND		_
316	RPL WHOISCHANOP	361	RPL KILLDONE
362	RPL CLOSING	363	RPL CLOSEEND
373	RPL INFOSTART	384	RPL MYPORTIS
466	ERR YOUWILLBEBANNED	476	ERR BADCHANMASK
492	ERR_NOSERVICEHOST		_